

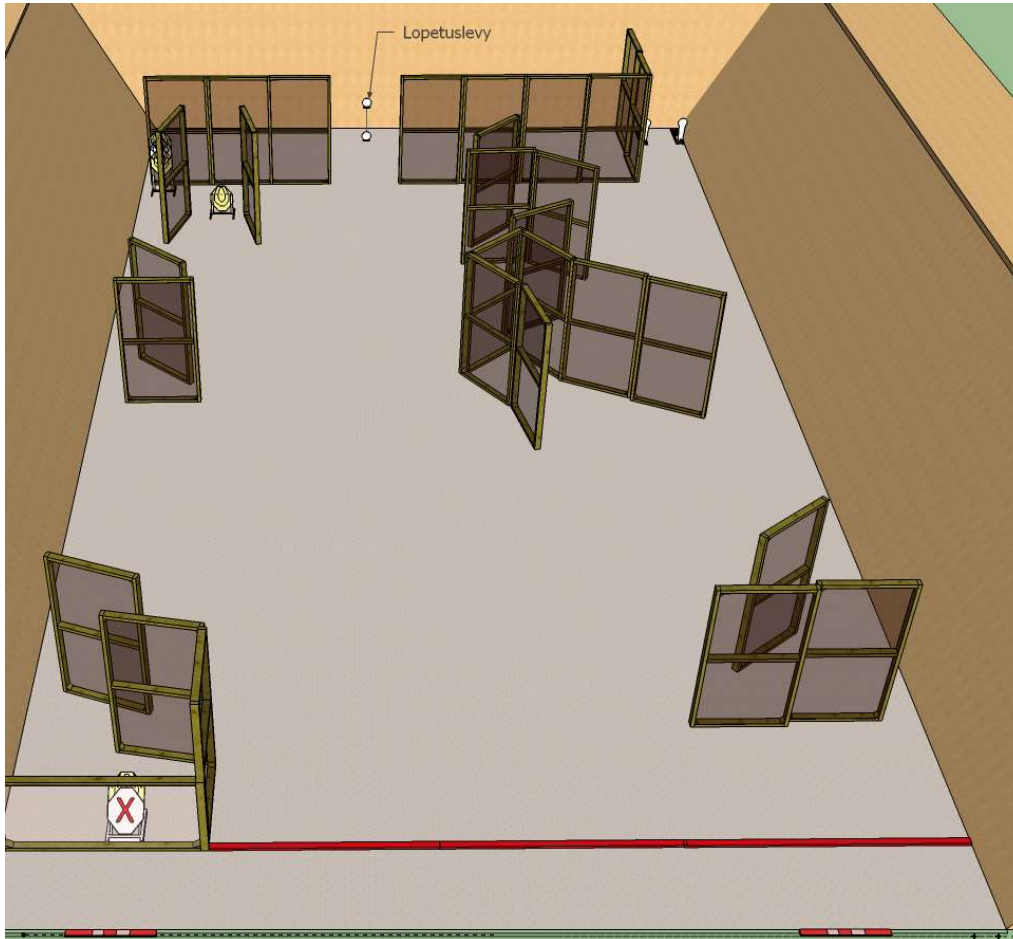


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Left bay

Short 1



There are

- 4 IPSC Action Air targets,
- 2 IPSC Action Air minipoppers,
- 1 IPSC Action Air Falling Plate,
- N/S targets, and
- Stop Plate "Lopetuslevy".

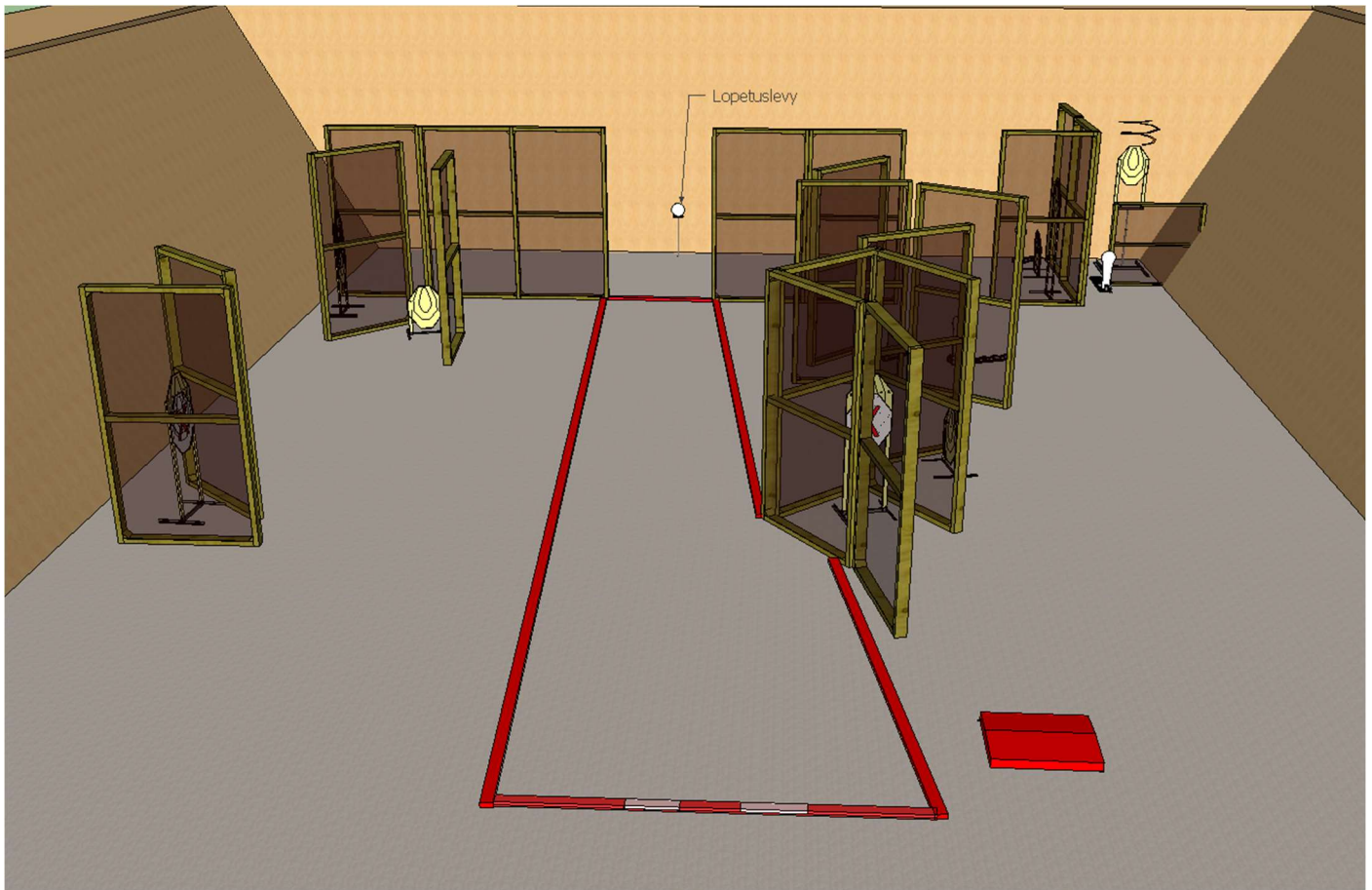
11+1 projectiles to be scored.

Start position is facing uprange, toes touching back fault line on either of the marked places, gun loaded and holstered.

Upon audible signal, shoot the targets from the demarcated area.

Scoring process will begin while a competitor is actually completing a course of fire.

Medium 2



There are

- 9 IPSC Action Air targets,
- 4 IPSC Action Air minipoppers,
- N/S targets, and
- Stop Plate "Lopetuslevy".

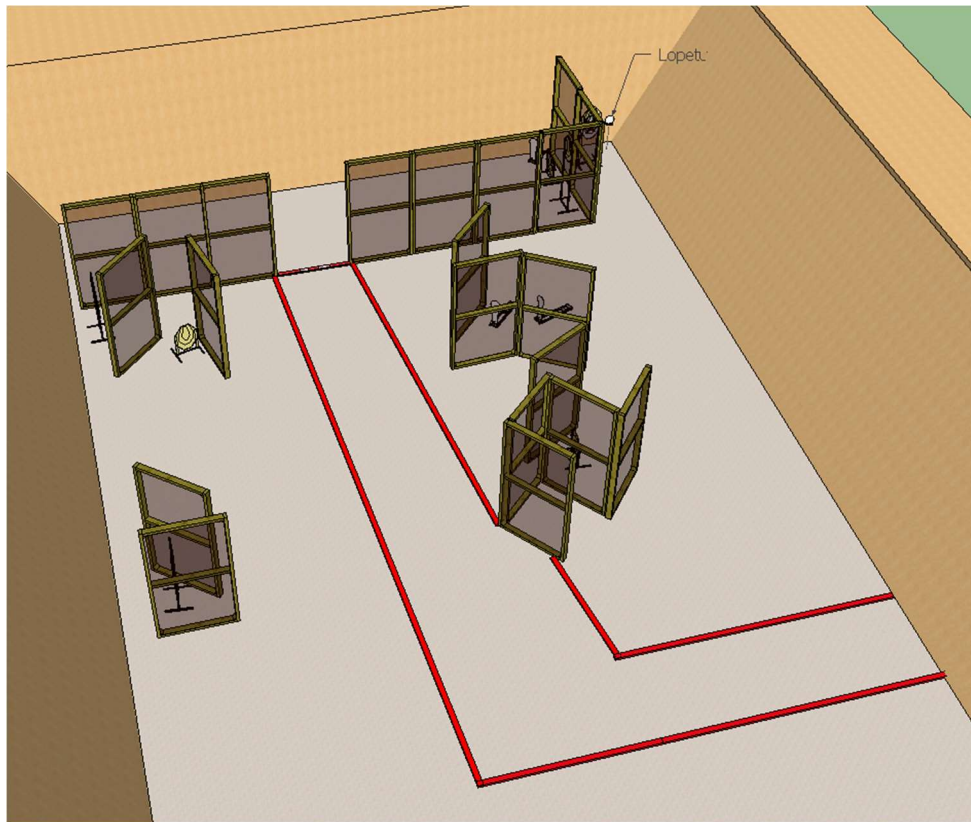
22+1 projectiles to be scored.

Start position is standing inside the demarcated area, not touching the stomp plate.

Upon audible signal, shoot the targets from the demarcated area. Stomp plate (which is part of the demarcated area) starts the drop turner, which is not visible at rest.

Scoring process will begin while a competitor is actually completing a course of fire.

Short 7



There are

- 8 IPSC Action Air targets,
- 3 IPSC Action Air minipoppers,
- N/S targets, and
- Stop Plate "Lopetuslevy".

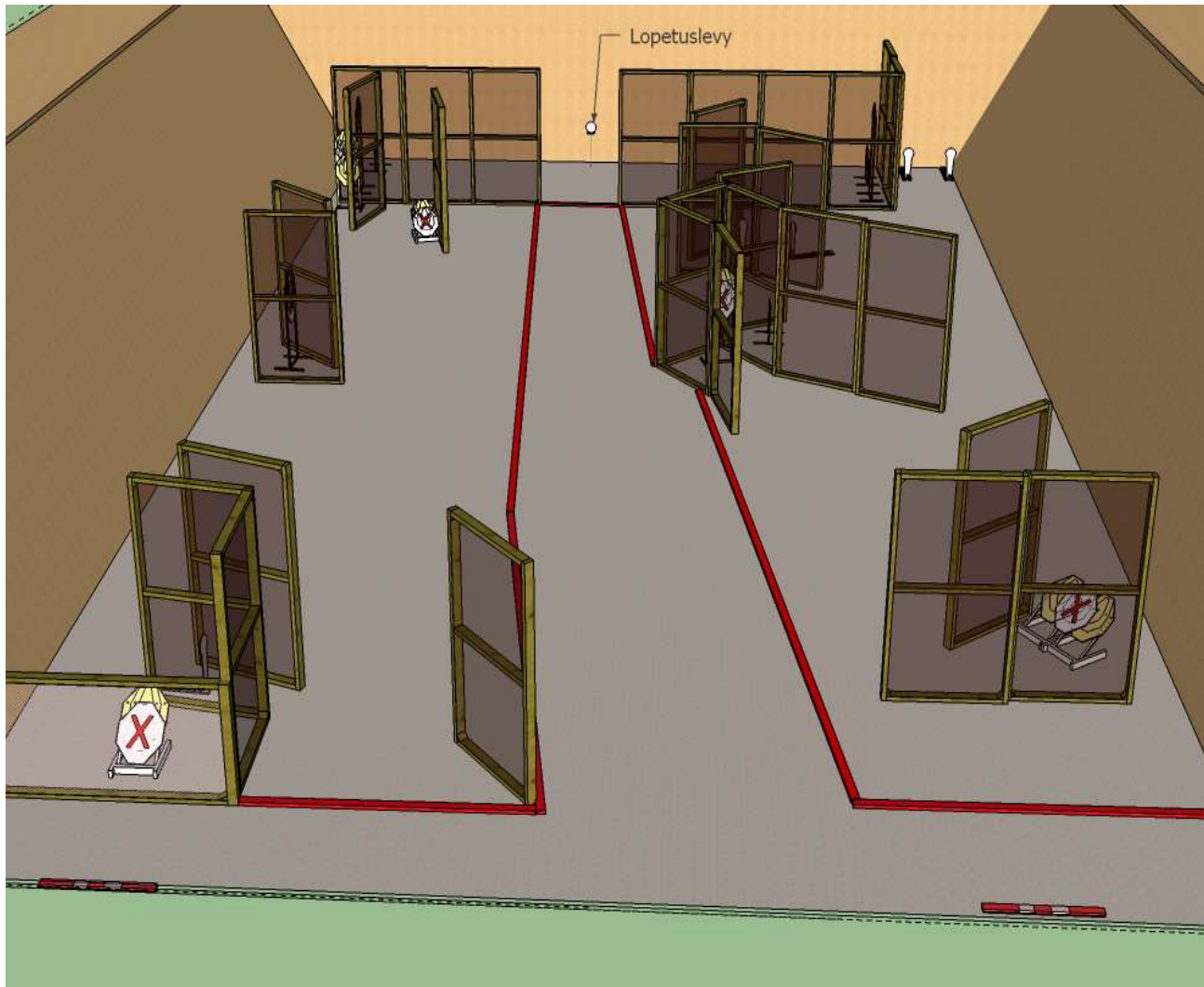
11+1 projectiles to be scored. From the paper targets, **one best** hit per target is scored.

Start position is toes touching the marked places at the front of the stage.

Upon audible signal, shoot the targets from the demarcated area.

Scoring process will begin while a competitor is actually completing a course of fire.

Long 8



There are

- 13 IPSC Action Air targets,
- 5 IPSC Action Air minipoppers,
- N/S targets, and
- Stop Plate "Lopetuslevy".

31+1 projectiles to be scored.

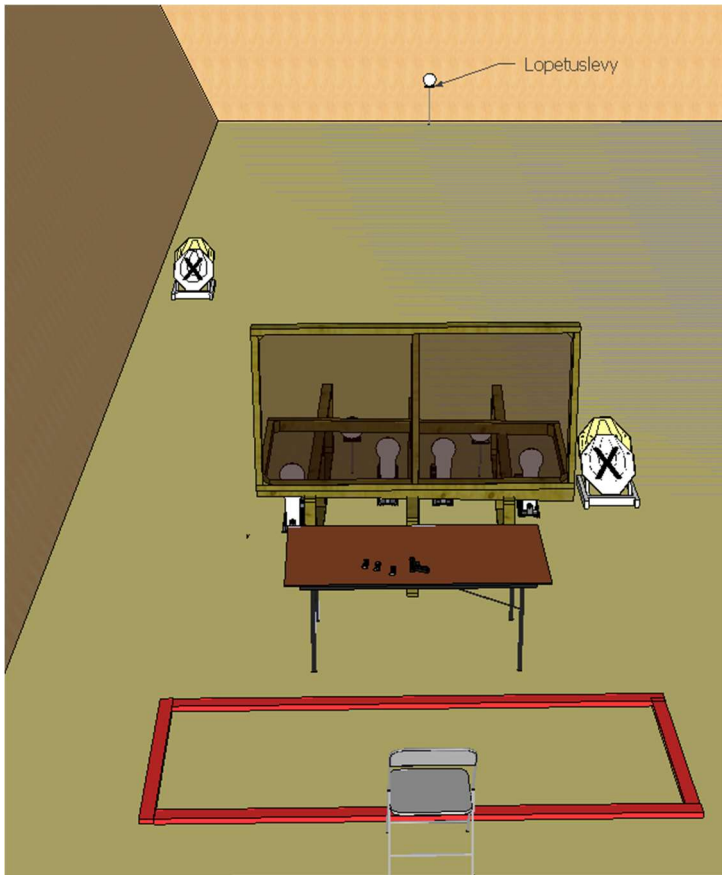
Start position is heels touching back fault line on either of the marked places.

Upon audible signal, shoot the targets from the demarcated area.

Scoring process will begin while a competitor is actually completing a course of fire.

Right bay

Short 3



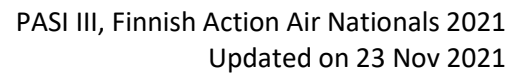
There are

- 2 IPSC Action Air targets,
- 4 IPSC Action Air minipoppers,
- 2 IPSC Action Air Falling Plates,
- N/S targets, and
- Stop Plate "Lopetuslevy".

10+1 projectiles to be scored.

Start position is sitting on the chair, hands on knees, unloaded gun and all the magazines on the table.

Upon audible signal, shoot the targets from the demarcated area.

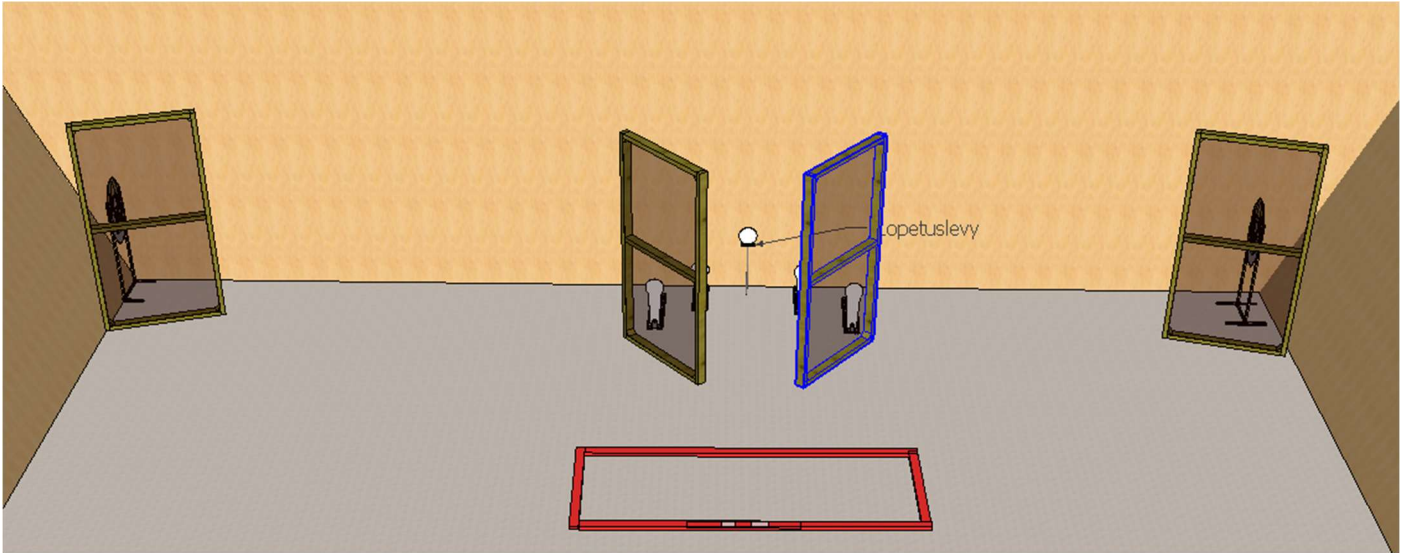


- 7 IPSC Action Air targets,
- 6 IPSC Action Air minipoppers,
- 2 IPSC Action Air Falling Plates,
- N/S targets, and
- Stop Plate "Lopetuslevy".

Start position is standing inside the demarcated area.

Scoring process will begin while a competitor is actually completing a course of fire.

Short 9



There are

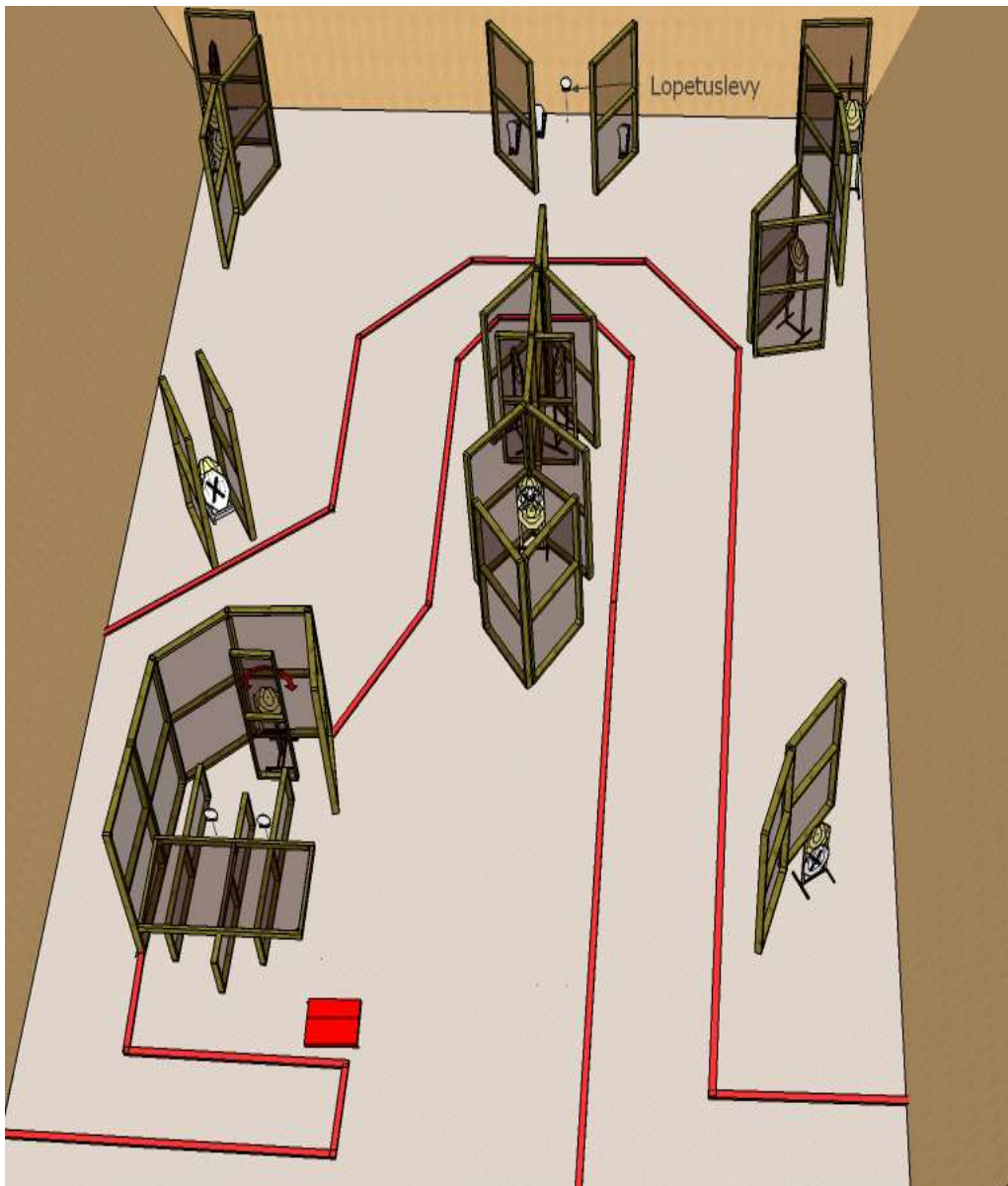
- 2 IPSC Action Air targets,
- 4 IPSC Action Air minipoppers,
- N/S targets, and
- Stop Plate "Lopetuslevy".

8+1 projectiles to be scored.

Start position is heels touching the marked places.

Upon audible signal, shoot the targets from the demarcated area.

Long 10



There are

- 13 IPSC Action Air targets,
- 3 IPSC Action Air minipoppers,
- 2 IPSC Action Air Falling Plates,
- N/S targets, and
- Stop Plate "Lopetuslevy".

31+1 projectiles to be scored.

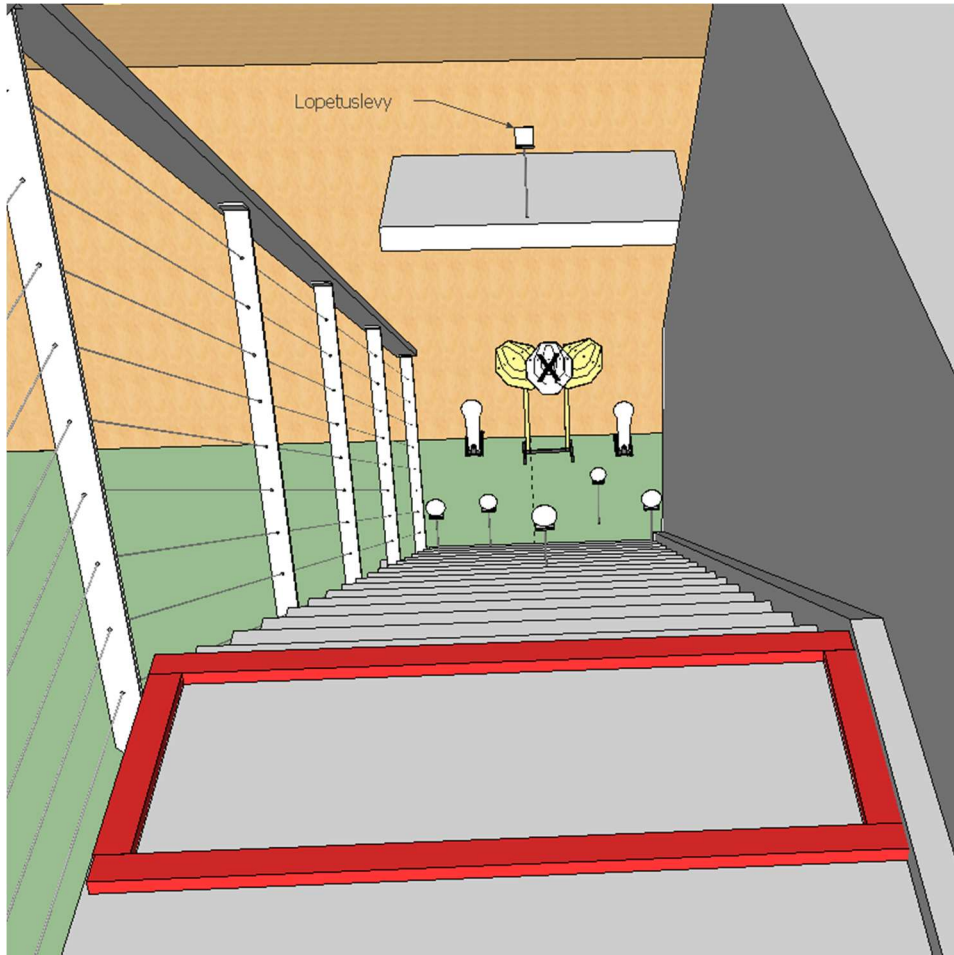
Start position is standing inside the demarcated area, not touching the stomp plate.

Upon audible signal, shoot the targets from the demarcated area. Stomp plate (which is part of the demarcated area) starts the swinger, which is visible at rest.

Scoring process will begin while a competitor is actually completing a course of fire.

Downstairs

Short 5



There are

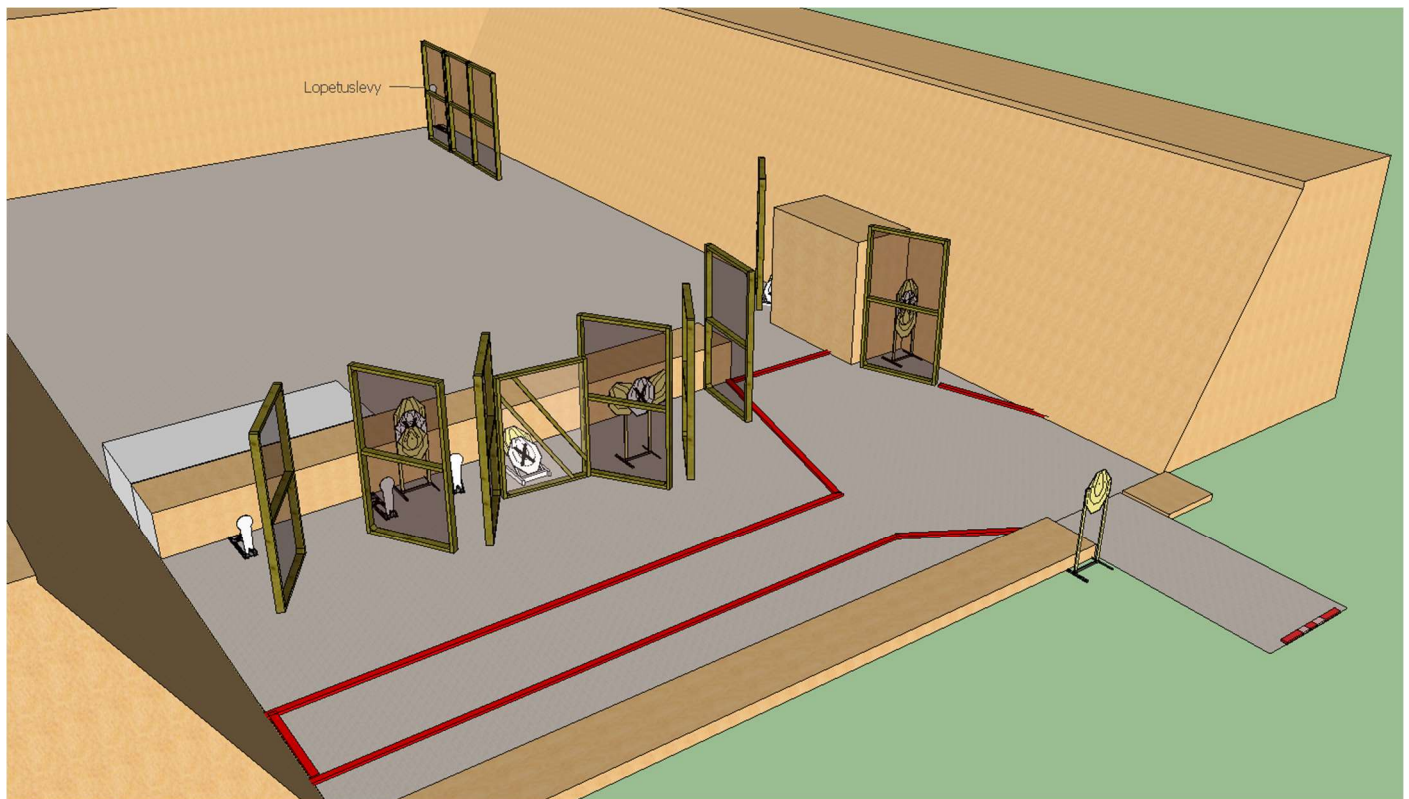
- 2 IPSC Action Air targets,
- 2 IPSC Action Air minipoppers,
- 5 IPSC Action Air Falling Plates,
- N/S targets, and
- Stop Plate "Lopetuslevy".

11+1 projectiles to be scored.

Start position is standing inside the demarcated area.

Upon audible signal, shoot the targets from the demarcated area.

Medium 6



There are

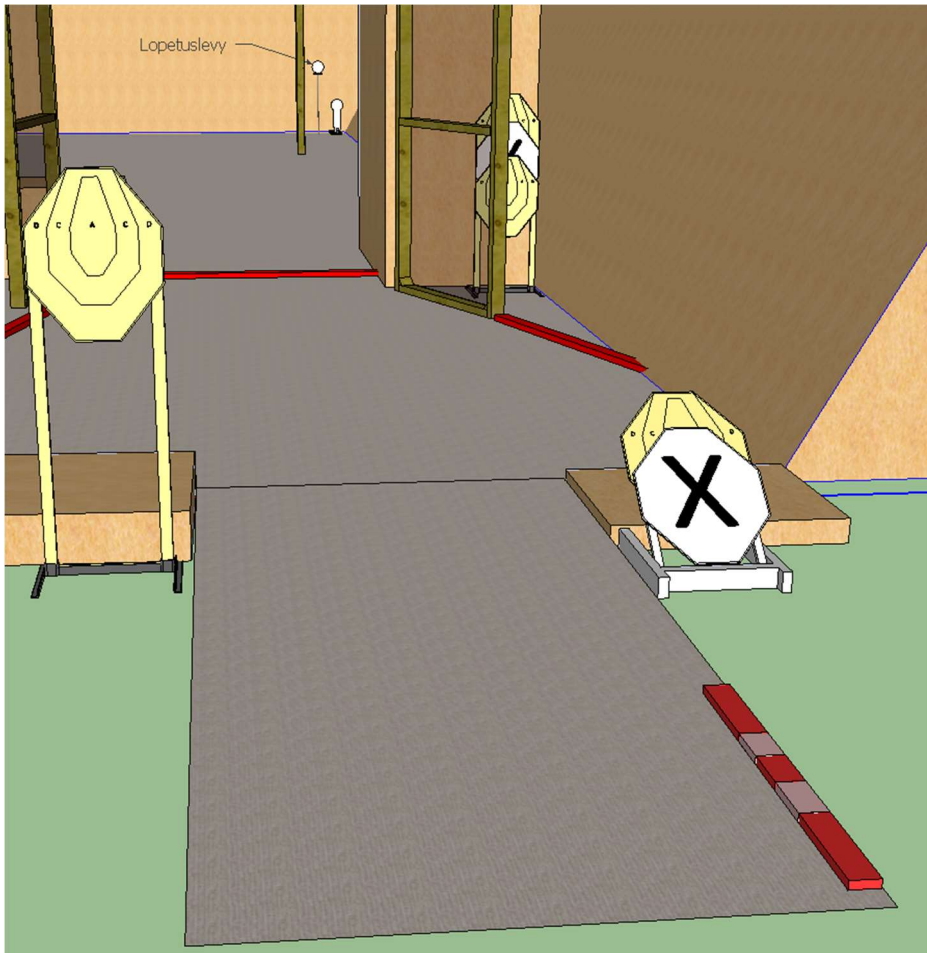
- 9 IPSC Action Air targets,
- 4 IPSC Action Air minipoppers,
- N/S targets, and
- Stop Plate "Lopetuslevy".

22+1 projectiles to be scored.

Start position is right foot touching the marked place.

Upon audible signal, shoot the targets from the demarcated area.

Short 11



There are

- 4 IPSC Action Air targets,
- 1 IPSC Action Air minipoppers,
- N/S targets, and
- Stop Plate "Lopetuslevy".

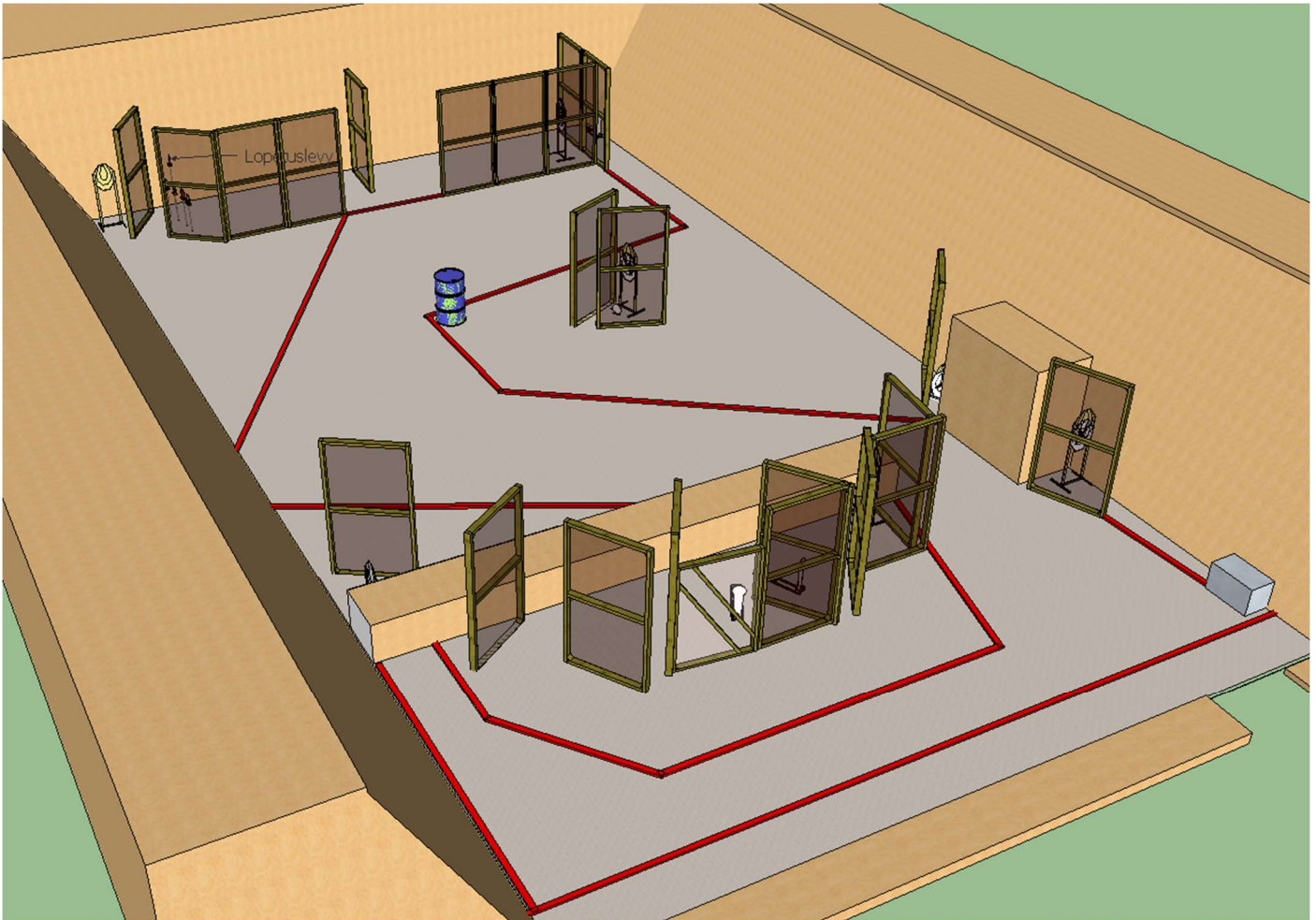
9+1 projectiles to be scored.

Start position is right foot touching the marked place.

Upon audible signal, shoot the targets from the demarcated area.

Scoring process will begin while a competitor is actually completing a course of fire.

Medium 12



There are

- 8 IPSC Action Air targets,
- 3 IPSC Action Air minipoppers,
- 4 IPSC Action Air Falling Plates,
- N/S targets, and
- Stop Plate "Lopetuslevy".

23+1 projectiles to be scored.

Start position is standing inside the demarcated area.

Upon audible signal, shoot the targets from the demarcated area.

Scoring process will begin while a competitor is actually completing a course of fire.

NB. In real life the low wall in the picture is a full height wall, which divides the area in two separate rooms.